

## Home Learning:

### Spellings:

A new spelling assignment is set weekly on **Spelling Shed**. Children earn points each time they practise their spellings. The children with the highest score on a Friday earns a prize.

### PE:

P.E is every Thursday. Children need to come to school wearing their PE kit (black/blue joggers, white t-shirt, red school jumper).

### Times Table Rock Stars & Numbots:

Children are expected to regularly practise their times tables and number facts. The children who have earned the most virtual coins in a week will receive a prize in assembly.

### Reading:

Children will bring home a reading book with their yellow reading diary. Please sign in their reading diary every time that your child reads at home. When your child has read 25 times at home and had their book signed, they will get a non-uniform voucher to use whenever they want!

### Maths:

Children will receive a piece of maths homework on a Wednesday to return by the following Monday. Please upload a photo of your child's completed homework onto their Portfolio on Dojo or they can return the physical piece of work.

### How you can help:

- remind your child to read for a minimum of 15 minutes every day;
- help your child by testing them on their multiplication tables and other number facts;
- talk to your child about their day at school and what we have been learning about.

# Laycock Primary School

Years 5 and 6

Spring 1 - 2024



A copy of this leaflet can be found on the school website

## English:

- Narrative Unit: The Wild Way Home by Sophie Kirtley & Non Fiction Unit: Stone Age to Iron Age - writing for different purposes including: writing to entertain, writing to discuss, writing to inform.
- SPAG - use of dialogue, including use of speech punctuation; use full stops, commas, exclamation marks, speech marks and question marks to punctuate sentences correctly; use adverbials of time, place and number to link ideas across paragraphs.
- Reading - focus on reading skills: Retrieve, Infer, Define, Predict, Relate.

## Maths:

### Year 5 children will learn:

- Fractions;
- Multiplication & Division.

### Year 6 children will learn:

- Converting units;
- Ratio;
- Algebra.

## History:

### Stone Age to Iron Age

#### Children will learn to:

- describe what life might have been like during the Palaeolithic and Mesolithic periods;
- explain how the search for food changed in the Neolithic period;
- explore the significance of the Beaker people;
- describe how and why tools changed after the Neolithic period;
- explain how the Bronze Age moved into the Iron Age;
- explore roundhouses and hillforts;
- investigate local evidence to show what life was like during these periods in the Craven area.

## PSHCE:

### Aiming High

#### Children will learn to:

- discuss their personal achievements and skills;
- identify their preferred learning style;
- identify opportunities which might be available to them in the future;
- identify and challenge stereotypes;
- discuss goals they could set to work towards their ambitions;
- explain different routes into further education and work.

## Art:

### Printing

#### Children will learn to:

- compare everyday materials on the basis of their properties;
- improve mastery of art and design techniques using a range of materials;
- learn a new natural printing technique;
- investigate and analyse a range of existing printing techniques.

## Science:

### Evolution & Inheritance

#### Children will learn to:

- identify how plants and animals are adapted to their environment;
- explain natural selection and how it may lead to evolution;
- recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents;
- recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago.

## R.E:

- This half term we will be learning: *How does growing up bring responsibilities?*

## Computing:

### Kodu

#### Children will learn to:

- follow instructions given in the Kodu programming environment;
- describe the actions of a sequence of Kodu commands;
- use tools to change the size of the ground and raise or lower the landscape;
- decompose code into smaller parts and explain in own words;
- create a race track with an end goal for a game;
- program a character to follow a path.

## Music:

### New Year Carol

#### Children will learn to:

- listen and appraise the songs by Benjamin Britten and learn about his life;
- use glocks to play melodies using the notes: Eb, F, G, Ab, Bb, C + D;
- compose a classical/urban gospel melody choosing from the notes: Eb, F, G, Ab, Bb, C or D.

## French:

### Dans Ma Classe

#### Children will learn to:

- name things and objects in the classroom;
- accurately pronounce the items;
- describe what is in the classroom and how many;
- understand and use the questions: *As-tu....? Qu'est ce que c'est?*;
- answer the questions appropriately.

## P.E

### Dance